



**SPIDEY'S FOLKS: WHAT'S THE STORY?!**

**DETAILS  
INSIDE!**

# the AMAZING SPIDER-MAN<sup>®</sup>

**\$1.25 US**

**\$1.50 CAN**

**369**

**LATE NOV**

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APPROVED  
BY THE  
COMICS  
CODE  
AUTHORITY

**INVASION OF THE  
SPIDER-SLAYERS  
PART TWO OF SIX!**

**NOW ON SALE  
TWICE A MONTH!**



**LOOK  
OUT--IT'S  
ELECTRO!**

**PLUS: THE  
GREEN  
GOBLIN!**





# JOIN FORCES WITH MARVEL'S SUPER HEROES™!

The most sinister villains in the universe are upon us and this is your chance to help Marvel's Super Heroes put a stop to them.

In Pressman's authentic, true-to-character Marvel Super Heroes Game, you've got to search out the Super-Villains and guide your Marvel Super Hero Team to battle.

These Marvel Super Heroes, including Spider-Man and Captain America, have joined forces with The Uncanny X-Men (Wolverine, Cyclops, Storm, etc.) in a game against the most notorious Marvel Super-Villains, including Magneto and Dr. Doom.

It's Super Heroes versus Super-Villains in a super battle and the biggest Super Hero of all may turn out to be you!



**Includes:**  
60 full-color,  
collectible Super Hero  
and Super-Villain Cards!

**Pressman®**

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BITTEN BY A RADIOACTIVE SPIDER, STUDENT PETER PARKER GAINED THE PROPORTIONATE STRENGTH AND AGILITY OF AN ARACHNID! ARMED WITH HIS WONDROUS WEB-SHOOTERS, THE RELUCTANT SUPER HERO STRUGGLES WITH SINISTER SUPER-VILLAINS, MAKING ENDS MEET, AND MAINTAINING SOME SEMBLANCE OF A NORMAL LIFE!

Stan Lee  
PRESENTS: **THE AMAZING SPIDER-MAN®**

DANGER IS A WAY OF LIFE FOR THE AMAZING SPIDER-MAN; HE ACCEPTS THAT. ON THE OTHER HAND--

--HE DOESN'T HAVE TO LIKE IT!

AW,  
NO! NOT  
AGAIN!

# ELECTRIC DOOM

## INVASION OF THE SPIDER-SLAYERS, PART 2

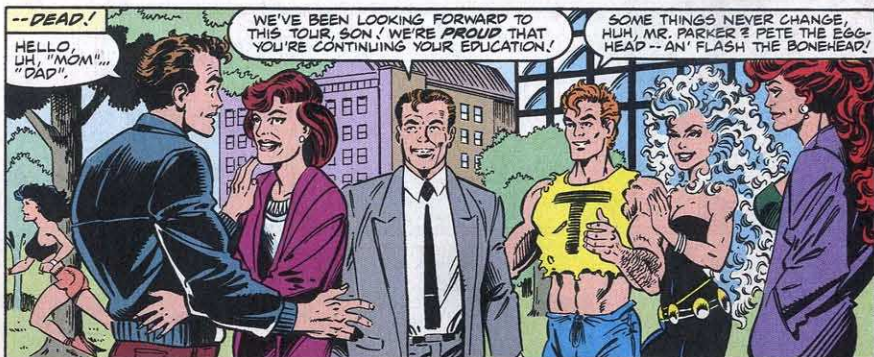
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--DEAD!

HELLO,  
UH, "MOM!"  
"DAD!"

WE'VE BEEN LOOKING FORWARD TO  
THIS TOUR, SON! WE'RE **PROUD** THAT  
YOU'RE CONTINUING YOUR EDUCATION!

SOME THINGS NEVER CHANGE,  
HUH, MR. PARKER? PETE THE EGG-  
HEAD -- AN' FLASH THE BONEHEAD!



C'MON, FLASH,  
YOU'RE SMART--

--YOU JUST  
DON'T APPLY  
YOURSELF!



OH, SURE! THAT **SCIENCE  
BUILDING** IS YOUR **SECOND  
HOME** -- YOU  
LOVE IT!

BUT IF I SET  
FOOT IN THERE,  
I'D BREAK OUT  
IN **HIVES**!



SAME OL' FLASH-- I SAY  
"BLACK", YOU SAY "WHITE"!

MUST BE  
WHY WE WERE  
SUCH **ENEMIES**  
IN HIGH  
SCHOOL!



YEAH, WE WERE.  
I GUESS SOME  
THINGS **DO** CHANGE.



MARY?  
ARE YOU ALL  
RIGHT?

OH,  
RICHARD!  
I **SMELL** HEARING  
ABOUT PETER  
GROWING UP--

--WELL, I-IT'S  
WONDERFUL!  
BUT...



...IT MAKES ME  
REALIZE HOW  
MUCH THAT 20  
YEARS AS **POLIT-  
ICAL PRIS-  
ONERS** COST  
US!



AND HOW MANY  
MEMORIES WE'LL  
NEVER SHARE  
WITH OUR SON...!

HEY, PETE,  
YOU'RE LOOKING  
A LITTLE SHAKY  
YOURSELF!



SAME  
REASON?

NO. NOT  
EXACTLY.



I'M STILL NOT  
CONVINCED THESE  
PEOPLE ARE MY  
FOLKS! AND IF  
THEY ARE--

--HOW COULD  
THEY GO ON  
SOME STUPID  
SPY MISSION  
AND LEAVE  
THEIR ONLY  
SON BEHIND!

I HEAR  
YA, PAL.  
JUST  
HANG  
TOUGH.

AND SOON, AT THE  
CAMPUS CAFETERIA...

THEY USED  
MICROWAVES  
TO COOK ALL  
THIS?

UH-HUH.  
MOST EVERY-  
ONE USES  
THEM  
THESE--

LOOK OUT!  
COMIN'  
THROUGH!

WHOA!  
WHAT'S  
THE RUSH?

JUST HEARD  
ON CAMPUS RADIO--  
ELECTRO'S TANGLIN'  
WITH A S.W.A.T. TEAM  
TWO BLOCKS OVER!

I'D BETTER GO,  
UH, TAKE PICTURES  
FOR THE  
DAILY  
BUGLE!

BUT,  
PETER--!

IT'S  
MY  
JOB!

I'LL COME, TOO!  
COULD BE  
FUN!

'LICIA?

THAT'S THE  
LAST TIME  
YOU'LL SAY  
THAT TO  
ME...!

EXCUSE  
ME, MA'AM?

NO!  
THERE'S  
NOTHING  
YOU CAN DO.

THIS IS A  
DESIGNATED  
NO-SMOKING  
AREA.

SORRY...

... BUT RIGHT NOW,  
I NEED THIS  
MORE THAN YOU  
DON'T!





THEY SAY A GREAT ARTIST  
PUTS HIS SOUL INTO HIS WORK.



Obviously we put a great deal into the new Marvel Masterpieces Collector Cards. This limited-edition 100-card series coming in October is captivating, to say the least. Five bonus cards with a never-before-seen design process plus sealed, numbered boxes make this set one you won't want to miss.

**MARVEL**  
*Masterpieces*  
**COLLECTOR CARDS™**

**SkyBox**  
INTERNATIONAL

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SECONDS LATER, ON  
THE BUILDING'S ROOF...

I'LL BAG ELECTRO AS  
FAST AS I CAN, THEN  
GET BACK TO--HEY!

THAT'S THE F.B.I.  
AGENT WHO WAS  
WATCHING ALINT  
MAY'S HOUSE!\*

WHAT  
THE HECK  
IS HE  
DOING  
HERE?

SWELL.  
SOMETHING  
ELSE TO WORRY  
ABOUT!

DOESN'T  
LIFE EVER GET  
SIMPLER?

GOT  
'IM!

\* AGAIN,  
LAST ISH..D

TRACKING  
UNIT 917  
HAS TARGET-  
LOCK!

AND SOON, SOME  
MILES DISTANT...

VERY GOOD,  
KRIEGSTEIN.

VERY GOOD,  
INDEED!

GET ME  
AN OPEN  
LINE TO THE  
BOSS.







ADVERTI

# JOIN GHOST RIDER® ON THE ROAD TO VENGEANCE!

**WIN!** All winners receive a limited edition Ghost Rider Print, plate signed by Andy Kubert, Joe Kubert and Greg Wright. In addition, ten Grand Prize winners will receive a Ghost Rider Stand-Up!



**OFFICIAL RULES AND REGULATIONS 1.** Marvel's Ghost Rider Road to Vengeance Game, sponsored by Marvel Entertainment Group, Inc. ("Marvel") and Phone Programs USA Inc., New York, NY, is an interactive game of skill requiring knowledge of Marvel Comic Characters. **2.** The game begins August 14, 1992 and continues through November 14, 1992. **3.** Callers with touchtone telephones may access the game by dialing 1-800-73-RIDER. The charge per call is \$3.95. Anyone who is under 18 years of age must get parental permission before calling the game. Callers may access the game from anywhere in the U.S., at any time, 24 hours a day, during the term. Callers with rotary telephones are technically ineligible to play. All appropriate prizes won by persons under 18 years of age will be awarded in their name to a parent or legal guardian. The maximum length of a call is 3 minutes. Calls from any 1 telephone number will be limited to 4 calls per week during the term. **4.** The program will begin with an introductory message as required by law; the caller will then be asked to enter the telephone number originating the call for number recognition/call limiting purposes. Each call is a separate game. Playing against the clock, the caller will be given 2 chances to depress the "\*" key to obtain Ghost Rider powers. If the caller fails to execute this function, he will automatically be advanced. If he performs correctly he will then be asked randomly selected true/false questions: those that relate to allies of Ghost Rider will always be true ("\*") and those relating to foes of Ghost Rider, false, and the caller must then enter the correct answer to the last "word." The last "word" is always the "word" that needs to be replaced and the answer will be the first 2 letters of the word. Each correct answer is a "link" in the Ghost Rider chain and each caller who obtains 6 (six) links will be awarded a prize. If the caller successfully achieves 6 (six) links, he will receive the Ghost Rider: Rise of the Midnight Sons print (approximate value \$3.95). The ten highest scoring callers will receive a Ghost Rider Stand-Up Grand Prize (approximate value \$14.95). The caller will be given a prize claim number. The telephone number of the originating call must match the telephone number of the prize claim in order for the prize to be awarded. All prize claims must be received by December 13, 1992. All prizes will be provided by Marvel. **5.** Marvel reserves the right to add or replace questions of equal difficulty at



SEMENT

# CALL 1-900-73-RIDER

\$3.95 PER CALL. TOUCHTONE CALLERS ONLY! PEOPLE UNDER 18 MUST GET PARENTS' PERMISSION BEFORE CALLING!  
AND PLAY THE ULTIMATE GHOST RIDER TRIVIA GAME!



## HOW TO PLAY

Game is played against a 1:40 clock.

After entering your telephone #, you have 2 chances to acquire Ghost Rider's powers by pressing the \* key in a timely fashion.

1st Chance Between :02-.03

2nd Chance Between :02-.04

After 2 misses, advance automatically.

You then will hear Ghost Rider statements. Confirm true phrases by pressing the \* key. If false, correct the LAST word in the phrase. Answer with either a number or the first 2 letters of a word (ie: KE for "Ketch").

HINT: Statements based on Ghost Rider allies are always true, foes are false.

Each correct response earns you a link. Continue to play until the clock expires. When score is tallied, if you have earned 6 or more links, get ready to write down your prize claim number, you won!

## PRIZE CLAIM

To claim your prize, print your name, address, age, phone number and prize claim number on a 3x5 card. Send to:

Dept. 900 Ghost Rider  
387 Park Avenue South  
NY, NY 10016

IMPORTANT: If phone number doesn't match prize claim number—and if you call more than 4 times per week—you will be disqualified!

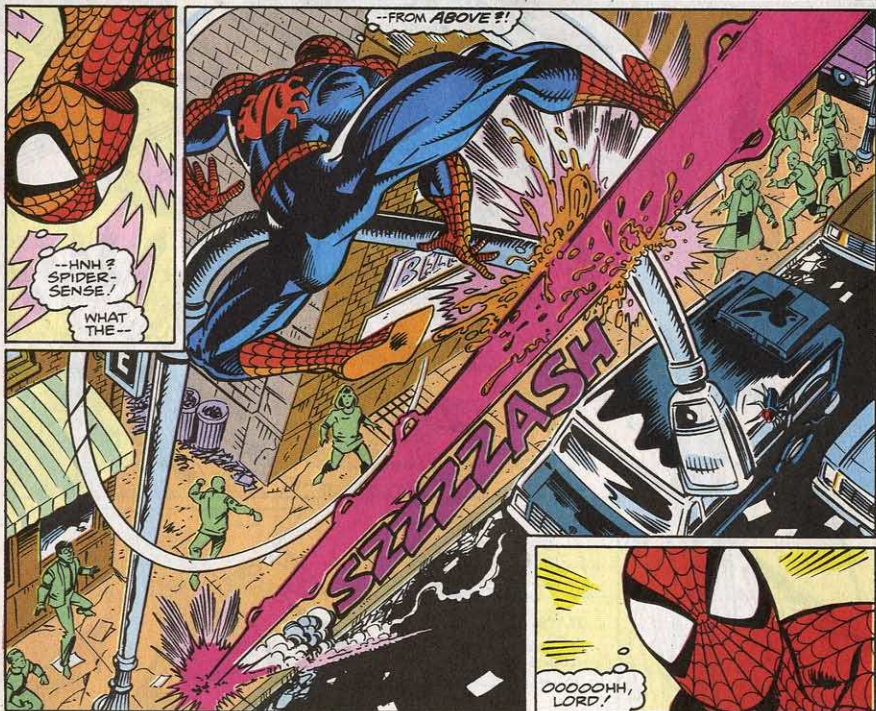
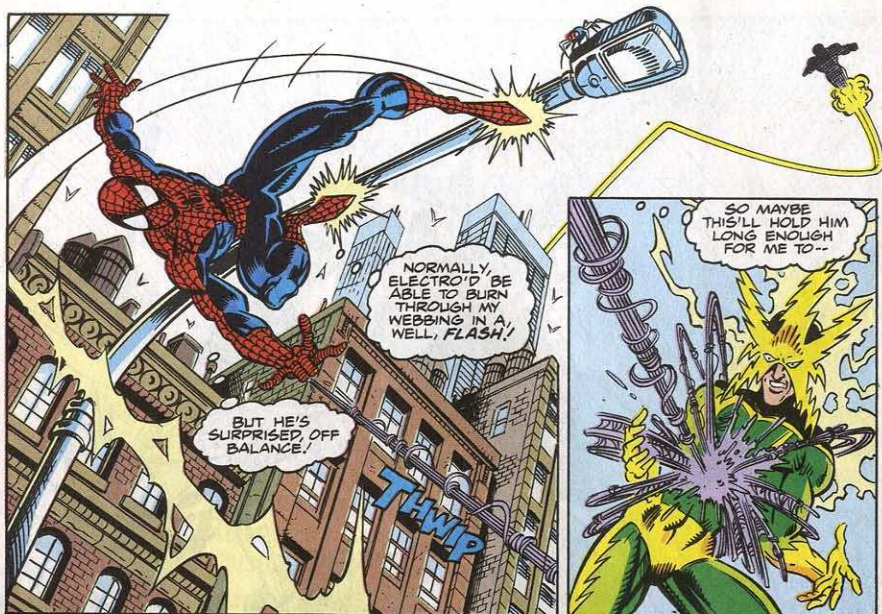
This game is subject to complete official rules and regulations.

any time. Players waive any claim or right in the event of ambiguity or error in any questions or answers; and, by entering, players agree to be bound by and subject to these complete official rules and to be subject to the decisions of Marvel and Phone Programs USA Inc. whose decisions are final. Players acknowledge that the correct answers to all questions are those provided and validated by Marvel, 6, Marvel, PPI and its Service Providers are not responsible or liable for incorrect or inaccurate entry of information by caller, technical malfunctions of the telephone network, computer equipment, software or any combination thereof, or lost or delayed data transmissions. 7. Void in Arizona, Georgia, Maryland, Minnesota, Louisiana and Virginia by phone and wherever else prohibited. Employees of Marvel Entertainment Group, Phone Programs USA Inc., Call Interactive and their affiliated companies are not eligible. All federal, state and local laws and regulations apply. 8. A copy of these rules may be obtained free of charge, in person, from PPI, 919 Third Avenue, New York, NY 10022 during normal business hours, or write "Ghost Rider Road to Vengeance Game Rules," P.O. Box 7012, FDR Station, New York, NY 10022. If there are any questions regarding this game, the public may dial 1-800-544-7741 during normal business hours for assistance.

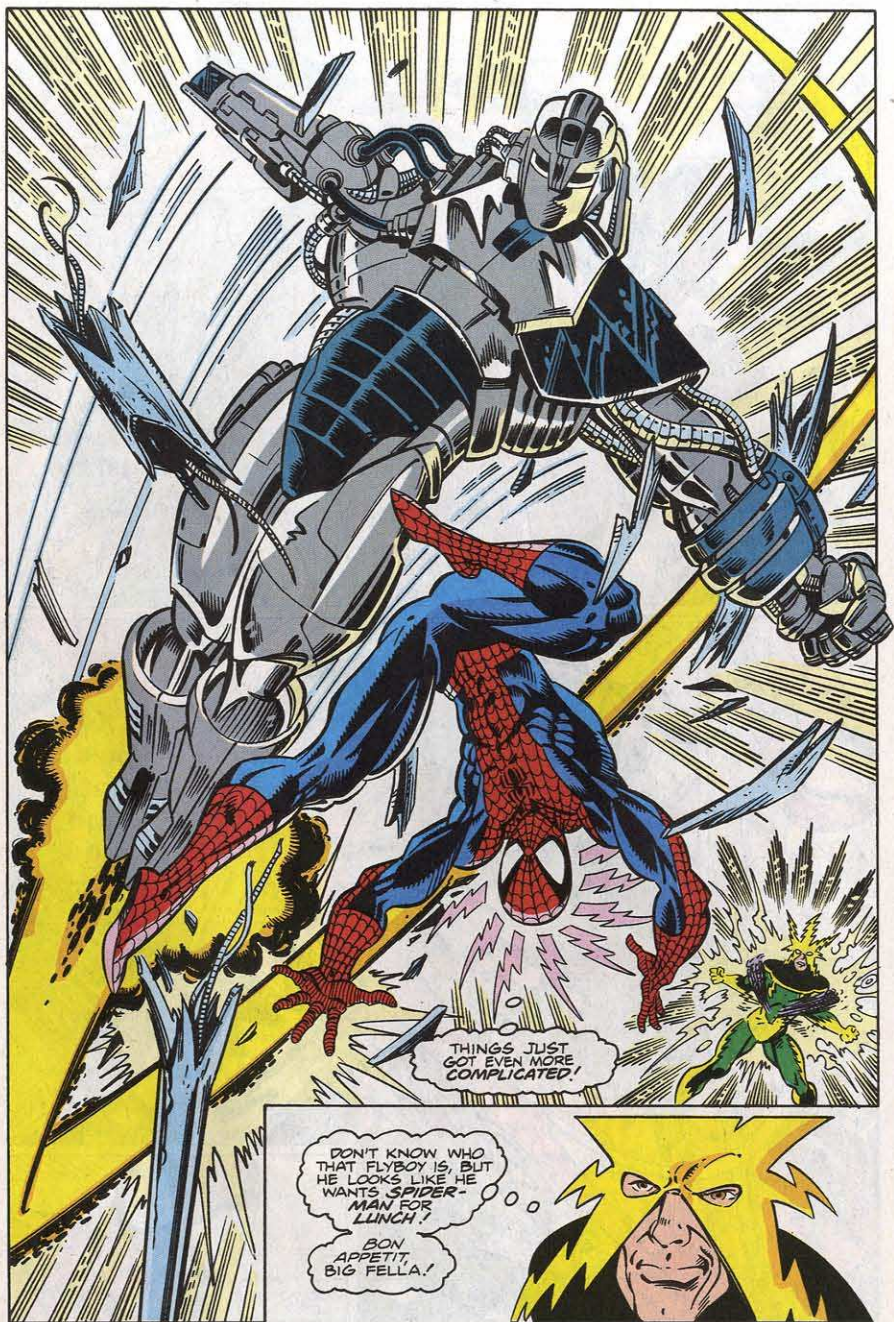












THINGS JUST  
GOT EVEN MORE  
COMPLICATED!

DON'T KNOW WHO  
THAT FLYBOY IS, BUT  
HE LOOKS LIKE HE  
WANTS SPIDER-  
MAN FOR  
LUNCH!

BON  
APPETIT,  
BIG FELLA!





# this SPIDER-MAN special edition is NOT for sale!

But...it can be yours by simply sending in the coupon below with a donation of at least \$5.00 to the U.S. Committee for UNICEF.

Marvel Comics has joined the U.S. Committee for UNICEF in announcing this very special edition of Spider-Man: The Trial of Venom with proceeds going directly to the U.S. Committee for UNICEF—the United Nations Children's Fund.

Already this Spider-Man special edition is hot...and the offer is limited. So order now! In fact, order as many copies as you wish as long as each order is accompanied by a separate coupon\* or a facsimile and a donation of at least \$5.00. And remember...for every donation you make, you'll be helping needy children throughout the world.

\*Ask your local comic book retailer for extra coupons. This offer is only valid if you have a Continental U.S. mailing address.



## SPIDER-MAN: THE TRIAL OF VENOM

Features...

- ▶ 32 spectacular pages!
- ▶ an extra-heavy cover with metallic ink!
- ▶ a whopping fold-out poster!
- ▶ a protective polybag!

## SPIDER-MAN: THE TRIAL OF VENOM SPECIAL OFFER

(valid only until December 31, 1992)

☐ Please send me my special edition of Spider-Man. Enclosed is my gift in the amount of:

☐ \$5.00

☐ \$10.00

☐ \$

Minimum contribution of \$5.00 required.

☐ I want to help. Enclosed is my gift in the amount of \$ . Thank you, but no need to send comic.

NAME \_\_\_\_\_ AGE \_\_\_\_\_

ADDRESS \_\_\_\_\_

CITY \_\_\_\_\_ STATE \_\_\_\_\_ ZIP \_\_\_\_\_

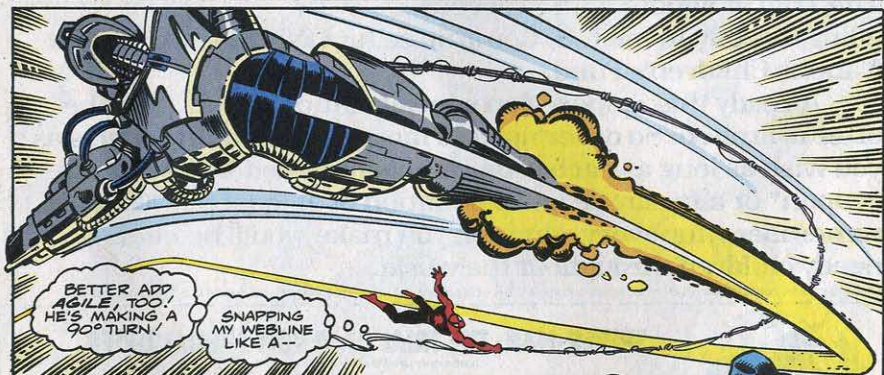
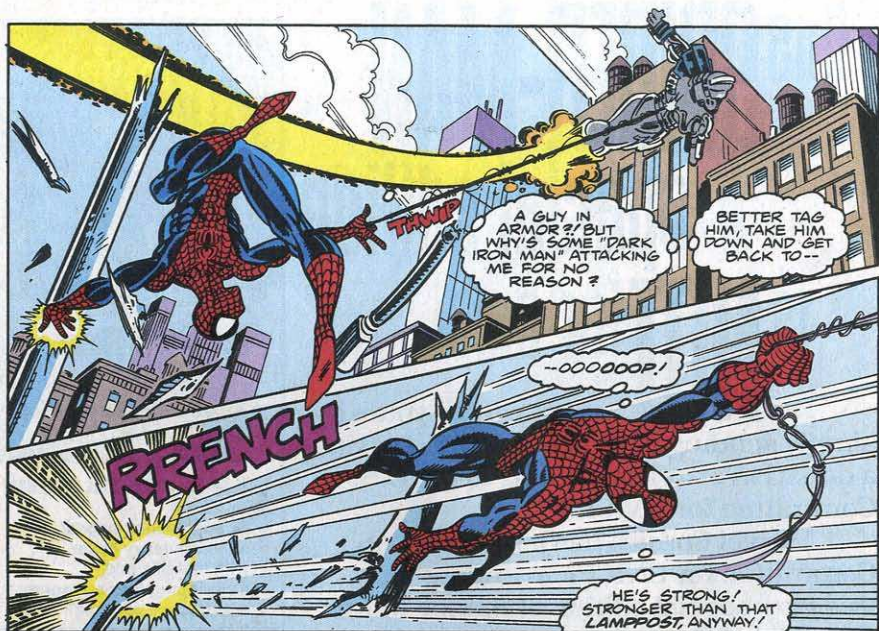
Send cash or check/money order payable to:

U.S. Committee for UNICEF, P.O. Box 2018, Cape Girardeau, MO 63702-2018

Conceal cash contributions within a folded piece of paper. Allow 4 to 6 weeks for delivery.



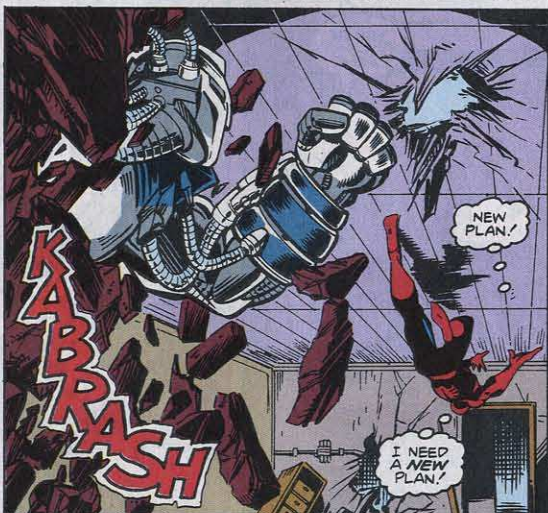
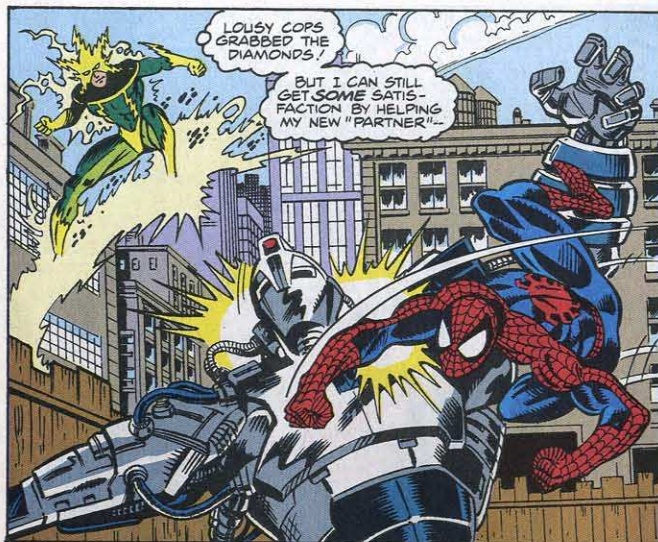






















# FLEER SCORES BIG WITH LARRY JOHNSON!

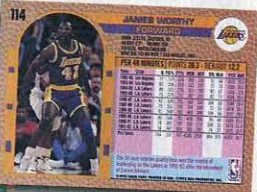
**"NBA ROOKIE OF THE YEAR" SUBSET FEATURED IN BEST-EVER NBA CARD SERIES.**



The upgraded 264-card Fleer 1992-93 NBA Basketball set has coated stock, color coding by team and sharp photos on both sides. Dramatic metallic-ink borders on the front. Complete career stats on the back. And sizzling subset cards: 8 "NBA League Leaders," 4 "NBA Award Winners," 6 "Pro Visions™" art cards, and 6 "Schoolyard Stars." PLUS—to honor the NBA Rookie Of The Year, we've created a randomly inserted 12-card limited-edition subset with gold-foil stamping and UV coating. And Larry Johnson has personally signed over 2,000 of them!



Basic card front—action photo, color-coded, metallic-ink border!



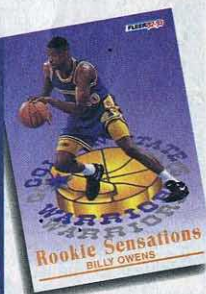
Basic card back: Close-up photo, plus complete stats!



24 limited-edition "NBA All-Stars" cards only in wax packs.



27 limited-edition "Team Leader" cards only in rack packs.



10 limited-edition "Rookie Sensations" cards only in pre-priced cello packs.



One of three "Larry Johnson NBA Rookie Of The Year" mail-in subset cards.

## MAIL-IN EXTRA!

3-Card extremely limited-edition Larry Johnson subset, plus a premiere issue of NBA INSIDE STUFF Magazine. Send \$1 PLUS 10 Fleer 1992-93 NBA Basketball wrappers.

(Available only by mail. See pack for details.)

\*No purchase necessary for a chance to win a Larry Johnson signature card. Send a SASE to: "Larry Johnson NBA Rookie Of The Year," P.O. Box 1847, Church Hill, MD 21690. One request per envelope, mailed separately and received by 6/30/93. WAXIT may omit return postage. Signature cards are fun to find and collect but are of indeterminate value and may be subject to changing market conditions.

Odds of finding limited-edition subset cards: Larry Johnson signed card (all pack types and mail-in offer): 1:15,000. Unsigned "Larry Johnson NBA Rookie Of The Year" card: in rack packs 1:6; in pre-priced cello packs 1:13; in wax packs 1:18. "NBA All-Stars" card (wax packs only) 1:9. "Team Leaders" card (rack packs only) 5:6. "Rookie Sensations" card (pre-priced cello packs only) 1:7.

**FLEER®**  
A Game In Every Pack.

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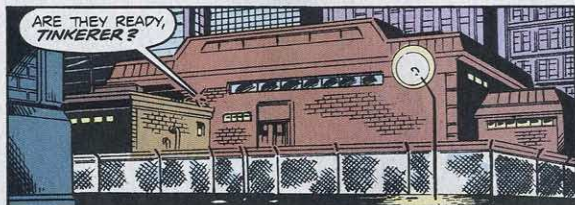




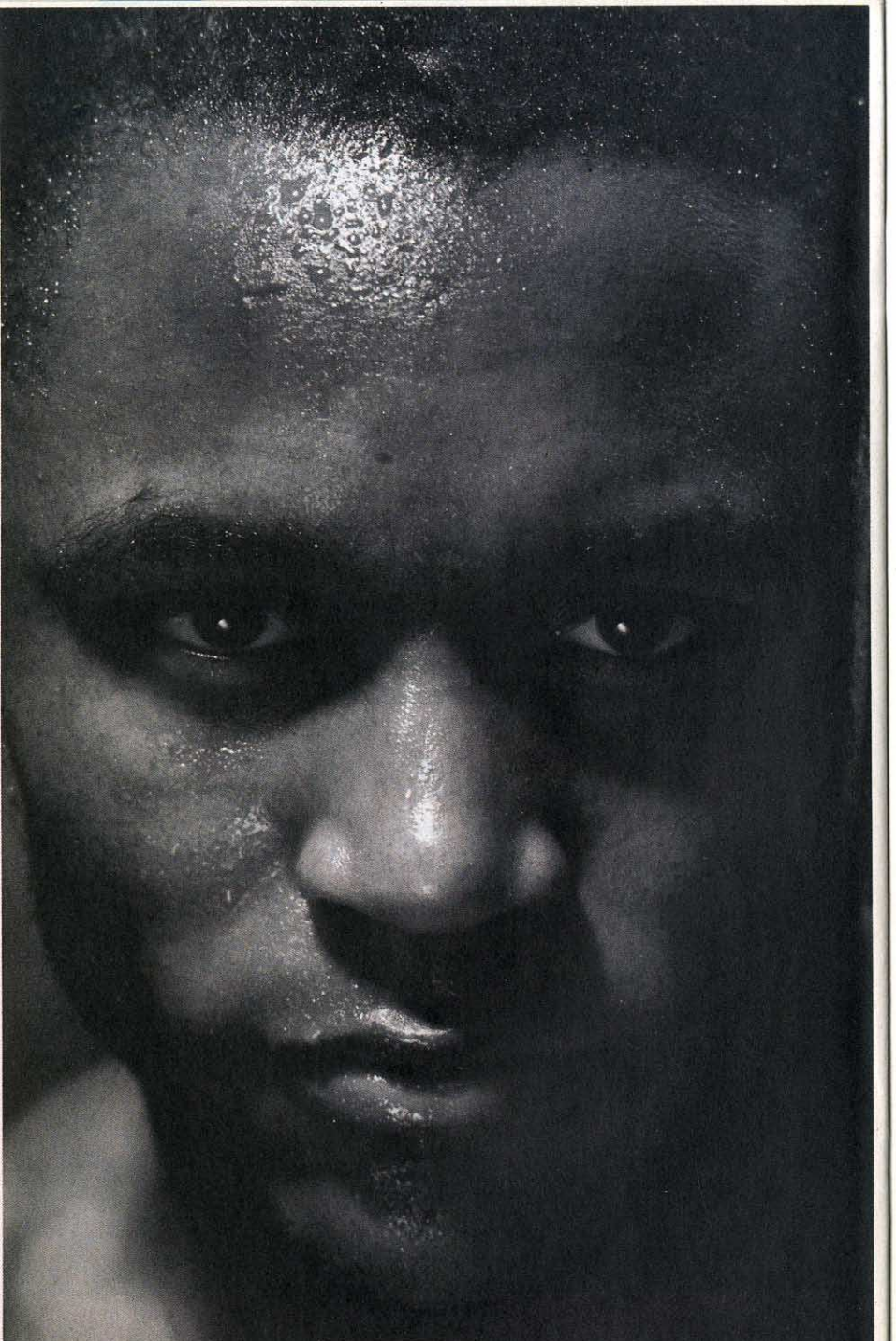




EVENING, A RENTED WAREHOUSE IN SOUTH MANHATTAN...



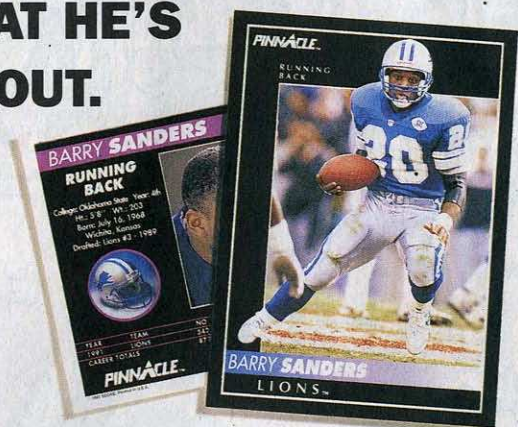






# BARRY SANDERS

**BELIEVES THAT A SUPER BOWL  
RING IS WORTH DYING FOR, THAT  
FOURTH AND LONG IS A RUNNING  
SITUATION, AND THAT PINNACLE  
IS THE MOST SERIOUS CARD IN  
FOOTBALL TODAY. HE OBVIOUSLY  
KNOWS WHAT HE'S  
TALKING ABOUT.**



As opposing linemen can tell you, Barry Sanders would run through a brick wall to pick up a first down – or to get his hands on the latest Pinnacle cards. Featuring subsets like Idols™ and Gamewinners, they're the choice of football's most serious players and collectors. So if you value your cards as much as Barry Sanders values the single back formation, the new Pinnacle Series is ready when you are.

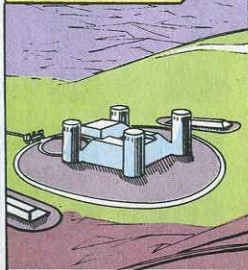


**SERIOUS CARDS FOR A SERIOUS GAME.**

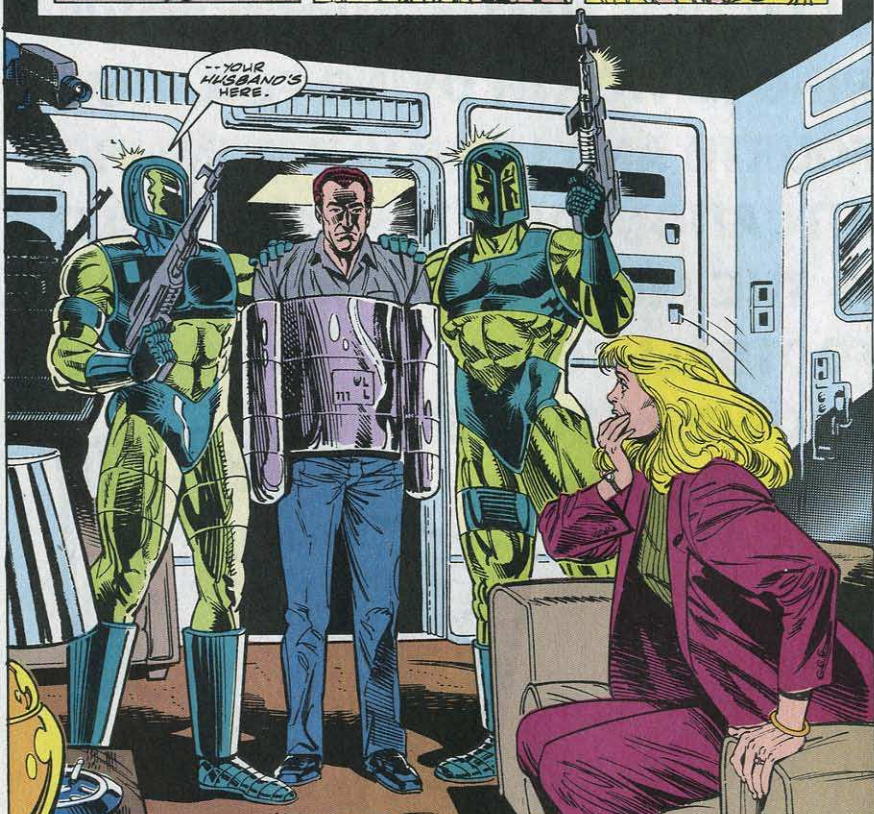
**PINNACLE™**  
BY SCORE



THE VAULT: COLORADO  
PRISON FOR SUPER-  
CRIMINALS...



--YOUR  
HUSBAND'S  
HERE.



STAN LEE PRESENTS:

# more bad news

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# MEGA-SALE

**ALL ORDERS POSTMARKED BY OCTOBER 24TH  
GET A 20% DISCOUNT OFF ALL PRICES!**

**Amazing Spiderman #365** (1st - Limit 5) ..... \$5.00  
**Art of Extreme #1** (1st - Limit 2) ..... \$5.00  
 Contains an all new Youngblood story! Huge 72 pgs!  
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 All new team of mutant superheroes by Rob Liefeld  
**Cable #1,2** (1st Print - Limit 2) ..... \$3.00  
 New series featuring the origin of Cable! A must have!  
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 All new team of mutant superheroes by Marc Silvestri  
**Marvel 1992 Swimsuit Special** ..... \$3.95  
 Marvel's hottest females in skimpy swim wear! 48 pgs!  
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 All new series! Lists every major Marvel character!  
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 Features the origin of a violent and gritty new hero!

**Spawn #1** (1st Print - Limit 2) ..... \$3.00  
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 Features the origin of the Spider of the future! A must have!  
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 Contains all 5 of the limited SkyBox Spidey Anniv cards!  
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 The red hot limited Wild Cats Gold! Signed by Jim Lee!  
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 Contains all 5 versions of issue #1 including the limited!  
**X-Men Silver Hologram** (Limit 1) ..... \$24.95  
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**Youngblood #1,2** (2nd), 3 (1st - Lim 2) ..... \$3.00

All orders sent by Oct 24th -  
Get a 20% Discount  
off all prices!



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## BEST-SELLERS

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**Avengers** 322,332,342,343,349  
**Avengers W. Coast** 81, 83, Ann 4  
**Batman** 443-455,459-464  
 467-471,473-475,478, Ann 14  
**Batman: Gotham Nights**  
 1 Black Canary 1, BvS & Bold 1-6  
 Detective 633-637,639-641,613-618  
 620-622,624,626-640,642,644  
**Fantastic Four** 356,357,362  
**GI Joe** 50,54,56-63,65,67,68,71  
 Special Missions 2,6,8-12  
 vs. Transformers 1,3, Yearbook 3,4  
**Green Hornet** 7,8 (1st, Mil 1,2  
**Green Lantern** 17,25 GL Quarterly 1  
**Green Lantern** Emer Down 11,4

**Green Lantern Mosaic** 1,2  
**Iron Man** 256,259,260,270,276,280  
 JLA 31-35,40-42,57,60, Annual 3  
 JLE 3,4,6-10,16-18,32-38  
**Justice Society** 1,2,4,7,8  
**Marvel Tales** 240,241,246-249,256  
**Nam** 10,13,15,18,23  
**New Mutants** 87 (Gold Cover)  
**NFL SuperHero** 1-3 Quasar 34,35,37  
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 Man of Steel (New 1,4)  
**Thor** 419,422-435,439,443  
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**Turtles** (Archie) 2-5,9,12, Movie 1  
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**Wonderman** 2  
**X-Force** 71-73, Ann 4 (1st Prints)

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**Amazing Spider** 265(Gold), 351-358  
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**Cyberforce** 1,2 (1st - Limit 2)  
**Daredevil** 295,300,301,4,350,358  
**Ghost Rider** 19-21,27,29,30,32  
**Hulk** 363,381-388,391,394-396  
**Nam** 86 (Pun) Namor 3,7,24,27  
**New Warriors** 15,16,18-24,Annual 1  
**Nomad** 1-4 (New) Punisher 26,28-30  
**Punisher War Zone** 1,3,4 (Limit 2)  
**RoboCop vs Terminator** 1,2 (Limit 2)  
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**Shadowhawk** 2, Spown 2-4 (Limit 2)  
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**Spiderman** 16-20,22-25,27-29  
**Uncanny X-Men** 276-283, Ann 15,16  
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**X-Force** 1 (Gold),2-17, Ann 1 (Lim 2)  
**X-Men** 1 (Work Covers), 2-15 (Limit 2)

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**Amazing Spiderman** 254,264,266-268  
 279,365 (1st - Limit 5)  
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**Batman** 436,457, Ann 15 (1st Print)  
**Batman vs. Predator** 1-3 (Deluxe)  
**Classic X-Men** 39 (Jim Lee - Limit 1)  
**Clive Barker's Hellraiser** 9-12  
**Darkhawk** 2-6 (Limit 1)  
**Dark Horse Presents** 35  
**Deathlok** 1 (New Series - Limit 1)  
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**Robin** 1,2 (1st Print - Limit 1)  
**Ghost Rider** 9,10,15 (1st - Limit 1)  
**Green Lantern** 1,2 (New Series)  
**New Mutants** 92,95 (Gold - Limit 1)  
 97,100 (1st - Limit 1), Annual 7  
**Next Men** 0,1 (1st Print - Limit 1)  
**Omega Men** 5,10,20,37 (Gold)  
**Robin** 1,2 (1st Print - Limit 1)  
**Sleepwalker** 1, Tomb Dracula 1-4  
**Spect Spiderman** 189 (1st - Limit 5)  
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**Wizard** 11-13 (Includes card)  
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 255-257,267,269,271 (Limit 1)  
 270 (Gold), Annual 14  
**X-Force** 62,64,66  
**X-Men** 1 (Gold),1 (Cover E)  
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**Marvel Fanfare** 38,39,43,46,48,52,57  
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**Mon Knight** 38,39  
**New Titans** 59,68,69,81,84-86  
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**Shadow of the Bat** 1 (Bagged), 2  
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SIGH: SO, MY SWEET... WHAT DO YOU HEAR FROM THE LAWYER WHEN DO I GET OUT OF THIS NAUSEATING PIT?

I... I SPOKE TO MR. BRODSKY JUST BEFORE I LEFT. HE THINKS HE CAN GET YOU OUT SOON.

GOD FORBID.

HE SAYS THE EVIDENCE AGAINST YOU IS CIRCUMSTANTIAL... MOST OF WHAT THE POLICE HAVE RELATES TO YOUR FATHER'S CAREER AS THE GREEN GOBLIN...

THEY'RE DESPERATE TO PIN SOME OF IT ON YOU, BUT BRODSKY SAYS... BUT... WON'T STICK.

CAN... CAN YOU BELIEVE IT? THEY WANT ME TO TESTIFY AGAINST YOU...



--SAY YOU KIDNAPPED ME AND MARK AND NORMAN--X

BUT WHY WOULD YOU SAY THAT? I DIDN'T KIDNAP YOU... DID I?

THAT'S JUST A LIE THAT SPIDER-MAN TOLD THE POLICE... ISN'T IT?

ISN'T IT?

\*SEE SPECTACULAR SPIDER-MAN #89--D



HARRY... I'D NEVER TESTIFY AGAINST YOU... I'D NEVER DO ANYTHING TO HURT YOU. YOU'RE MY HUSBAND. I LOVE YOU!

YES... OF COURSE.

AND I... I LOVE YOU, TOO



SO... UM... HOW ARE THINGS BACK HOME? SEEN MUCH OF OUR... FRIENDS?

NOT REALLY. I HAVEN'T BEEN IN THE MOOD FOR SOCIALIZING. BUT PETER AND MARY JANE HAVE BEEN INCREDIBLY SUPPORTIVE...

ANYTHING I'VE NEEDED... THEY'VE BEEN RIGHT THERE

OH... BUT PETER--

"POOR PETER" WHAT?



THESE PEOPLE SHOWED UP AT HIS... AT HIS AUNT'S HOUSE... AND, HARRY, YOU'RE NOT GOING TO BELIEVE THIS... BUT THEY CLAIM TO BE HIS PARENTS--

PETER'S SO UPSET... SO CONFUSED.

WHAT'S GOING ON WITH ALL OF US? WHY DO OUR LIVES SEEM SO OUT OF CONTROL?



... HIS PARENTS...

HIS PARENTS?

HOW CAN THAT BE? HIS PARENTS ARE DEAD!

PEOPLE'S PARENTS DON'T JUST COME BACK FROM THE DEAD, LIZ! YOU DON'T SEE MY MOTHER AND FATHER CRAWLING UP OUT OF THEIR GRAVES AND DROPPING BY FOR DINNER!



NO... YOU DON'T UNDERSTAND. PETER'S MOTHER AND FATHER WEREN'T KILLED IN THAT PLANE CRASH. IT'S ALL BEEN SOME KIND OF AWFUL MISTAKE AND--

HIS PARENTS?

ALIVE?



I CAN'T BELIEVE IT.

CAN'T YOU FIND ANOTHER CHANNEL, HERB? THIS JOKER GIVES ME THE WILLIES.

UNFORTUNATELY, THIS IS THE ONLY CHANNEL WE'VE GOT.













DON'T WORRY, DARLING!  
I'LL TALK TO THE LAW.  
YER! I'LL GET YOU  
OUT OF HERE!



I WON'T LET THEM GO  
ON ABUSING YOU  
LIKE THIS!

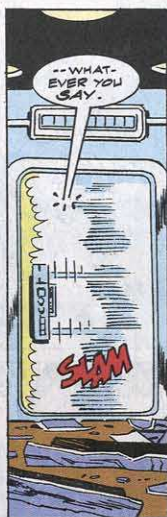
I...  
LOVE YOU...  
LIZ...



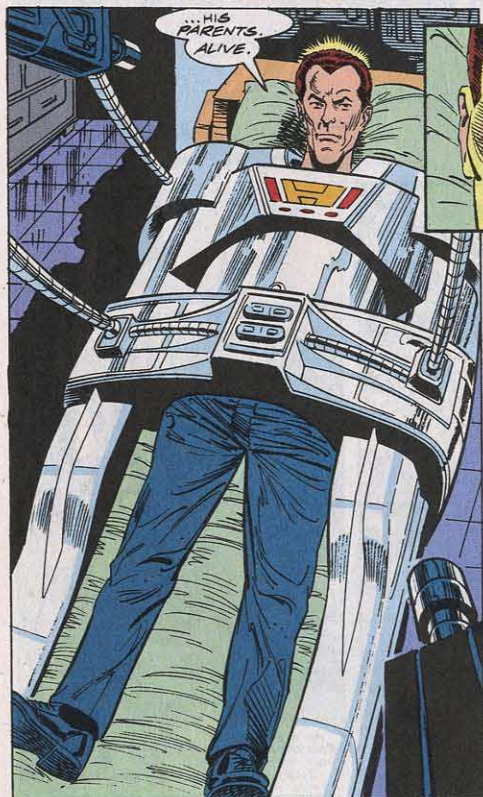
HE... HE WAS UPSET-AND WHO  
WOULDN'T BE, LOCKED AWAY  
IN THIS AWFUL PLACE? BUT  
HE'D NEVER DREAM OF  
HURTING ME!

DIDN'T YOU  
HEAR HIM  
JUST NOW?  
HE LOVES ME!  
HE LOVES ME!

SURE...



--WHAT-  
EVER YOU  
SAY.



...HIS  
PARENTS.  
ALIVE.



POOR  
PETER.

THE  
END?  
(NOT  
LIKELY!)



# THE SPIDER'S WEB

% MARVEL COMICS GROUP

387 Park Avenue South  
New York, New York 10016

DANNY FINGEROTH  
EDITOR  
MIKE LACKY  
ASSISTANT EDITOR

Attention correspondents: All letters considered for publication must include your name and address, though we will withhold that information upon request.

To: Danny Fingeroth

Re: That couple on the last page of AMAZING SPIDER-MAN #363

You made it too easy. It's Peter and Mary Jane in some quirky warped reality storyline. Better luck being sneaky next time.

Theodore Russell Isham  
3410 Atlantic Ave.  
Penfield, NY 14526

Obviously, we didn't make it easy enough, Theodore...

To Kind-Hearted Guys,

It's great to see Richard and Mary Parker again. Allowing Peter to meet his parents again is a great 30th anniversary gift. And I thought you would get him something materialistic.

Duane Barbour  
5200 Rushbrook Dr.  
Centerville, VA 22020

Peter Parker is the last guy for whom we'd ever get anything materialistic, Duane. A new lens, maybe.

Dear Spider's Web,

Some storylines are extremely popular and some are extremely good. "Carnage" was both. On the surface it was pure commercialism — a series with Marvel's most popular hero and most popular villain, as well as the introduction of another inevitably popular villain — designed only to rake in the bucks. But as I look closer, I can see that this is some of the best storytelling in recent memory. From Venom's ferocity in attacking his spawn to Spidey's agonizing over unleashing Venom (and over "cheating" by calling in the FF), ASM #363 was just a lot of fun. And isn't that what it's all about.

Oh, and by the way, if that couple on the last page of #363 is who I think it is, I'll be one happy camper! I've always known that somebody would do a storyline bringing Peter Parker's parents back, and what better time than now, with the 30th anniversary about to kick off? Wow, I'm excited. Hope I didn't guess wrong! Thanks for listening.

Scott Haan  
920 State Street  
Lafayette, IN 47905

You know now that your guess was right on the mark, Scott. Welcome to the ride of a lifetime!

Dear Web-Slingers,

Now, with the end of Carnage, I have but one thing to say — I hope Venom is put away for a long time.

This has to be among the best of Mark's artwork on this title yet! Keep this pace up, Mark, and you will soon rank up with John Romita Jr. and Gil Kane as one of the definitive Spider-artists.

As you can tell, Danny, I'm very pleased with the direction of this title. Don't screw it up and have that couple on the last page be Pete's parents.

Joe Kucharski III  
1116 Sycamore St.  
Haddon Heights, NJ 08035

Oops!

Dear AMAZING,

The conclusion to the Carnage saga was fantastic! The team of Michelle/Bagley/Emberlin is the ultimate. I can't believe it, Carnage is dead... Not! With the tremendous popularity of Carnage, I doubt Marvel would kill him off.

Finally, it's about time Daredevil made an appearance in these pages, so get to it. Thanks for listening, see ya in thirty.

Raul Garza  
409 Tanglewood  
Mission, TX 78572

We hope you caught Spidey's appearance in hornhead's own title a few months ago, Raul. But if you're still clamoring for more, check out SPIDER-MAN SPECIAL EDITION #1, the comic we've been hyping all over the place that is only available by making a donation to UNICEF.

Dear AMAZING SPIDER-MAN,

As for the mysterious couple on the last page, they could be Parker's parents, but I really don't know the circumstances behind their death, so I could be wrong. Did you ever publish a comic book actually showing how they died? It wasn't in AMAZING FANTASY #15; I read the reprint.

The writing is excellent, as always. One complaint, however. You're so far behind on your letters, I'll have to wait a year for you to print my letter. Print my letter!

Christopher Avrich  
455 Kings Highway  
Brooklyn, NY 11223

Okay, Mr. Subliminal, we've caught up on our letters pages. As for the issue explaining the death of Peter's parents, that occurred in AMAZING SPIDER-MAN ANNUAL #5, which has just been reprinted in MARVEL TALES #s 264-265. You can still catch it if you hurry!

Dear Sirs,

I must commend you on the recent "Carnage" storyline here in AMAZING. For years, due to exceptional storytelling and outstanding visuals, this title was regarded as the premier among the Spider-Man titles. However, since the departure of Todd McFarlane from these pages, it quickly deteriorated into the weakest link of the Spidey line, ranging from annoying (Larsen's run) to ludicrous (the recent "Round Robin" storyline). But those days, I'm happy to say, seem to be a thing of the past.

Mr. Michelle/Emberlin hasn't turned out a story of this caliber in quite some time. When I first heard of the Venom-type character to appear, I was far from enthusiastic. To be quite honest, I was rather tired of Venom popping up every fifteen issues or so and was not looking forward to the introduction of yet another character to carry on this tradition. However, I must say I was happily surprised by both character and story.

Carnage is far from the carbon copy of Venom that I was expecting. The motivations of Carnage (order is a false truth which must be destroyed) is something I would like to see expanded upon in future issues. Of course, this is assuming that the spawn sym-

bliote is even alive after #363.

The characterization of Venom here was also the best I've seen thus far. I've long felt that he was the most frequent appearing, yet least developed characters around, but this storyline was a good step as far as bringing Eddie and the symbiote's personality more into the light, akin to Eddie's respect and treatment of Aunt May in past issues, only more prominent. And Eddie's reasoning as to Spidey's innocence was a very nice touch.

I am also greatly enjoying the Bagley/Emberlin art.

Now, I shall leave you with one last thought. If the couple on the last page of #363 are indeed the Parkers, I think I'll be sick.

Marson Fedrick  
PO Box 514  
Ellisville, MS 39437

Aw, c'mon, Marson! You didn't have high hopes for Carnage. Give this one a chance!

Thwip,

At the end of AMAZING SPIDER-MAN #363, Spidey says it all. Captain America is a legend, but Peter Parker is just a man. That's why we love ol' web-head. (We love Cap for being a legend, but that's another story.) The wall-crawler is a normal guy just like me. He does some good, and sometimes he makes mistakes. Sometimes he has to lie as he had to in this issue. Like most of us, Peter Parker will carry around the guilt of his choice for quite some time. We make our choices and live with them.

Jameson gloating over Spider-Man's broken word is so typical of the way we normal guys get slapped in the face every day just for trying our best. I feel the web-slinger defended us all when he defended his "imperfect" solution. "I'm just a man."

As a final note, I would like to compliment Mr. Bagley on his decision to portray Spidey with a more average physique. It makes him more human and more identifiable to me. In this regard, I consider him to be the best artist for Spider-Man in quite some time.

Michael "Web-Liner" McClelland  
6010 Glenview Court  
Fort Smith, AR 72901

That's always been Spidey's appeal, hasn't it, "Web-Liner"? A normal guy who makes normal mistakes. That doesn't make him any less of a hero.

In addition to the TRIAL OF VENOM mentioned above, Venom's also featured in WEB OF SPIDER-MAN #s 95 and 96, our crossover with SPIRITS OF VENGEANCE, which we call "Spirits of Venom." It's got, of course, Ghost Rider and John Blaze, too! And Venom will be very prominent in the year to come, including his own limited series! More details soon!

NEXT: "Invasion" part three, featuring the SCORPION! Plus: more on Spidey's folks! Plus: another sensational back-up!





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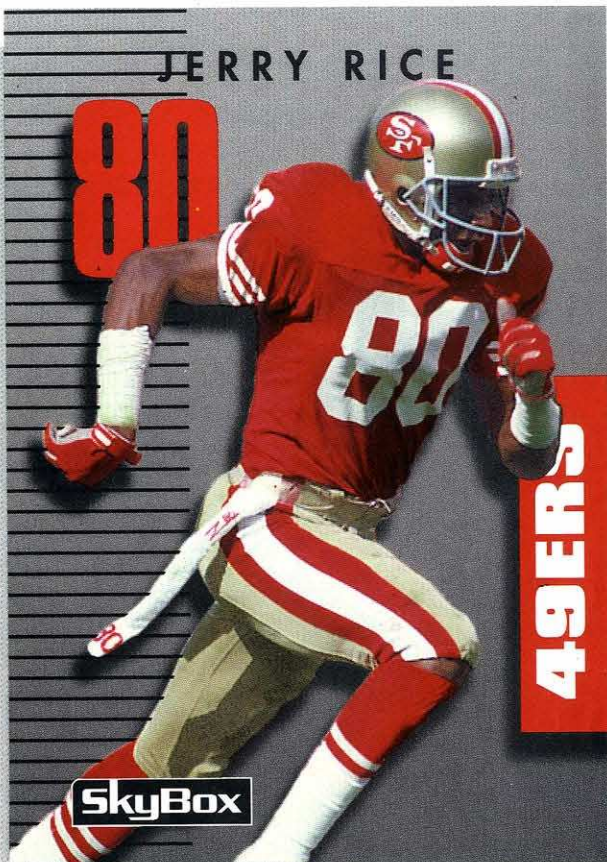
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